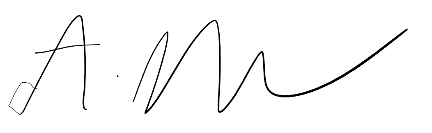
Overall, what did you think of the simulation? Both positives and negatives. For example, this could be about the immersion, the controls, or the test results, etc.

Controls annoying yet okay once gotten used to, speed and speed markers difficult to see whilst maintaining the controls, test results however do give a clear indication of reaction times when the test is fully understood.

Date : 10/04/2019

Signed: